CSC 4255 – IoT System Design and Implementation

Course Overview Georgios Bouloukakis

Winter 2024 - 2025

Internet of Things (IoT) definitions

"The Internet of things (IoT) describes **devices** with sensors, processing ability, software and other technologies that connect and exchange data with other devices and systems over the Internet or other communications networks." WIKIPEDIA

"The term IoT refers to the collective network of connected devices and the technology that facilitates communication between devices and the cloud, as well as between the devices themselves"

"The IoT refers to a network of physical devices vehicles, appliances and other physical objects that are **embedded** with sensors, software and network connectivity that allows them to collect and share data."

A long long time ago... 1991

The Computer for the 21st Century



Specialized elements of hardware and software, connected by wires, radio waves and infrared, will be so ubiquitous that no one will notice their presence

by Mark Weiser

The most profound technologies are those that disappear. They weave themselves into the fabric of everyday life until they are indistinguishable from it.

That future is **here** and **now** (for already some years)

"Coined by the Xerox Palo Alto Research Center's (PARC) Computer Science Laboratory (CSL), [Ubiquitous Computing] describes a vision of the future. {...}

PARC scientists envision a future where mobile computational devices will be {...} transparent. Potentially numbering the 100s per person **these devices are nothing like those you use today**. They are **mobile**. They know their **location**, and they **communicate with their environment**"

IoT as a term?

"I could be wrong, but I'm fairly sure the phrase "Internet of Things" started life as the title of a presentation I made at Procter & Gamble (P&G) in 1999. Linking the new idea of RFID in P&G's supply chain to the then-red-hot topic of the Internet was more than just a good way to get executive attention"

K. Aston



Henry Holtzman

History [edit]

By the late 1990s and the early 2000s, the idea of connecting home appliances to the internet (Internet of Things) had been popularized and was seen as the next big thing. In June 2000, LG launched the world's first internet refrigerator, the Internet Digital DIOS. This refrigerator was an unsuccessful product because the consumers had seen it as unnecessary and expensive (more than \$20,000).

THE THING NETWORK

SHARE

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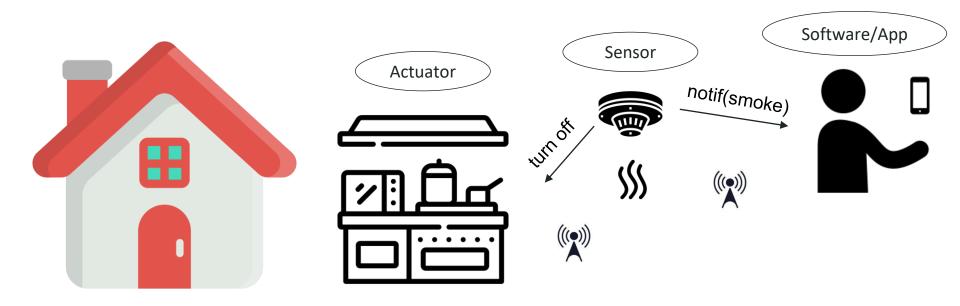
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CONNECTIVITY

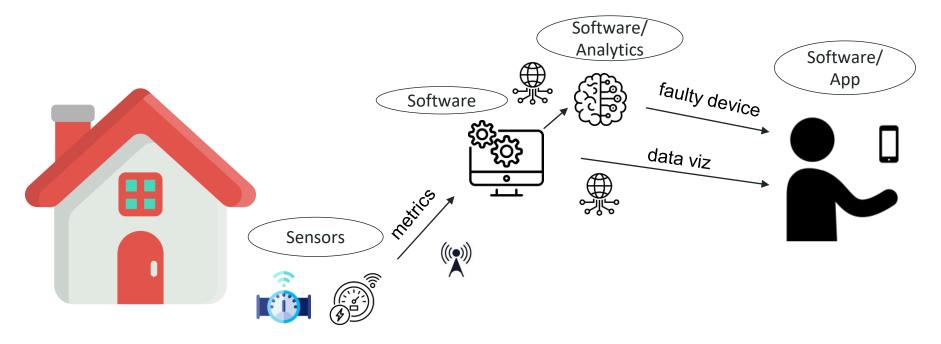
Forget Net objects. Henry Holtzman dreams of an Internet in which everyday objects are the key to online interaction. In Holtzman's pervasive-computing vision, if you hold an empty pill bottle up to your PC, it will call up prescription information. A child's toy will trigger online games or link to related sites. Walk into a Starbucks, flash your card in front of a reader, and you'll get your usual, charged to your account.

"Internet of things was used internally at MIT Media lab no later than 1998"

IoT system definition: smart kitchen



IoT system definition: smart metering



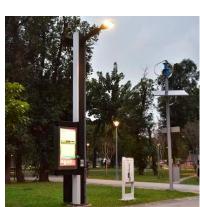
IoT systems that require complex hardware/software infrastructure

IoT deployments for numerous application domains

Figure from : Peddolla, Mounika. (2021). Cross-layer design in the Internet of Things (IoT): issues and possible solutions.

IoT system deployments (Examples)

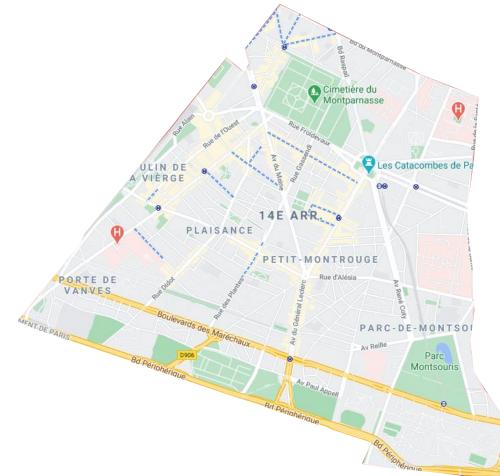




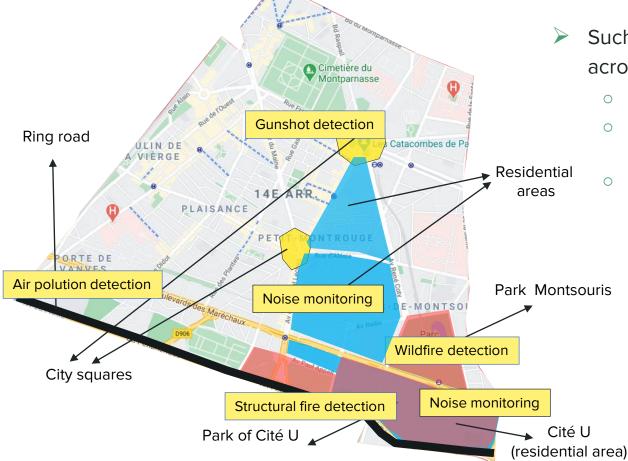




IoT system deployments (Example in 14th arr. of Paris)



IoT system deployments (Example in 14th arr. of Paris)

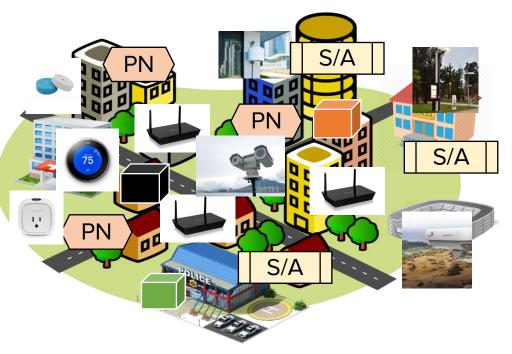


- Such applications include devices across multiple layers:
 - o **device-layer**: sensors and actuators
 - middleware-layer: processing
 nodes, mediators, message brokers
 - **network layer**: access networks & access points (APs)

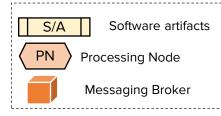
How to design and implement an IoT system?

IoT systems require:

- 1. IoT devices (sensors/actuators)
- 2. APs for network access
- Processing nodes (PNs) for IoT Analytics
- 4. Software artifacts (S/A) for interoperability
- 5. Messaging systems (e.g., Broker) for Data Exchange



Manual, "by experience" & complex process !



CSC 4255 Main Objective

- Acquire skills for prototyping end-to-end IoT systems
 - starting from the real IoT device, to the actual application

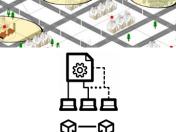
How?

By leveraging:

- 1. IoT protocols across multiple layers
- 2. Techniques for IoT device placement
- 3. Distributed software overlay architectures
- 4. Existing data models for interoperability







Teaching Team

- Instructor: Georgios Bouloukakis, CS
 - o <u>https://gbouloukakis.com</u>
- ► TA:



Nikolaos Papadakis



Material

- IoT Fundamentals: Networking Technologies, Protocols, and Use Cases for the Internet of Things
 - by David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Robert Barton, Jerome Henry
- Internet of Things: Principles and Paradigms
 - by Rajkumar Buyya, Amir Vahid Dastjerdi, and Shanto Reaz
- > Mainly slides

Lectures

- > Lectures:
 - Schedule online on SI-etudiants & personal website
- One website with access to ALL Lectures:
 - https://gbouloukakis.com/courses/csc4255-w25/
- > Access to:
 - syllabus, announcements
 - lectures schedule, slides and materials:
 - username: 'csc4255_w25'
 - password: 'iotsystems'
 - IoT project description
 - \circ slides



Labs

> TAs:

- Nikolaos Papadakis
- The same website for labs:
 - https://gbouloukakis.com/courses/csc4255-w25/labs/
- Moodle "messageboard" for Q&A and Announcements:
 - https://moodle.ip-paris.fr/course/view.php?id=6798

Communication with the Instructor

- > Office hours:
 - ➢ D309
 - Wed 14:00-14:30pm
- > Do you have questions?
 - Preferred way: by e-mail

What to Expect

Content/Lectures:



- Sensor properties and network access protocols
- Sensor placement techniques
- Software overlay architectures
- Techniques for data processing
- Context-aware data modeling

Content/Labs:



- Sensor deployment and programming using development boards
- Design of APIs for data exchange
- Implementation of virtual sensors and deployment
- Data visualization

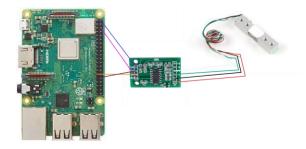
What to Expect

> Workload:



1. IoT project: The Smart Waste Bin project

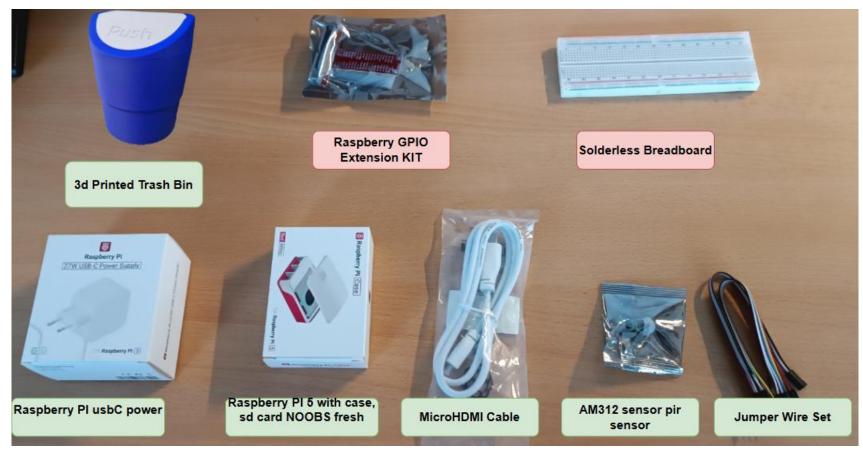
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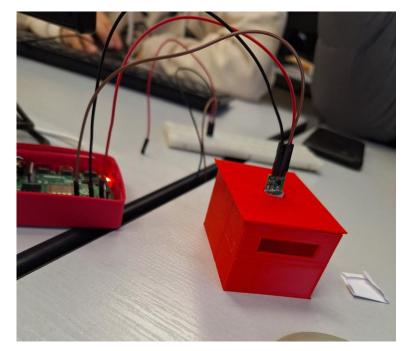
2. Final exam

Your Equipment



Last year's project

Smart Mailbox project



Evaluation

- Labs and Lectures participation 10 %
- ➢ IoT Project − 50%
 - Design and architectural choices
 - Implementation
 - Final defense including a demo
- ➢ Final Exam − 40%

Thank you



https://gbouloukakis.com/courses/csc4255-w25/