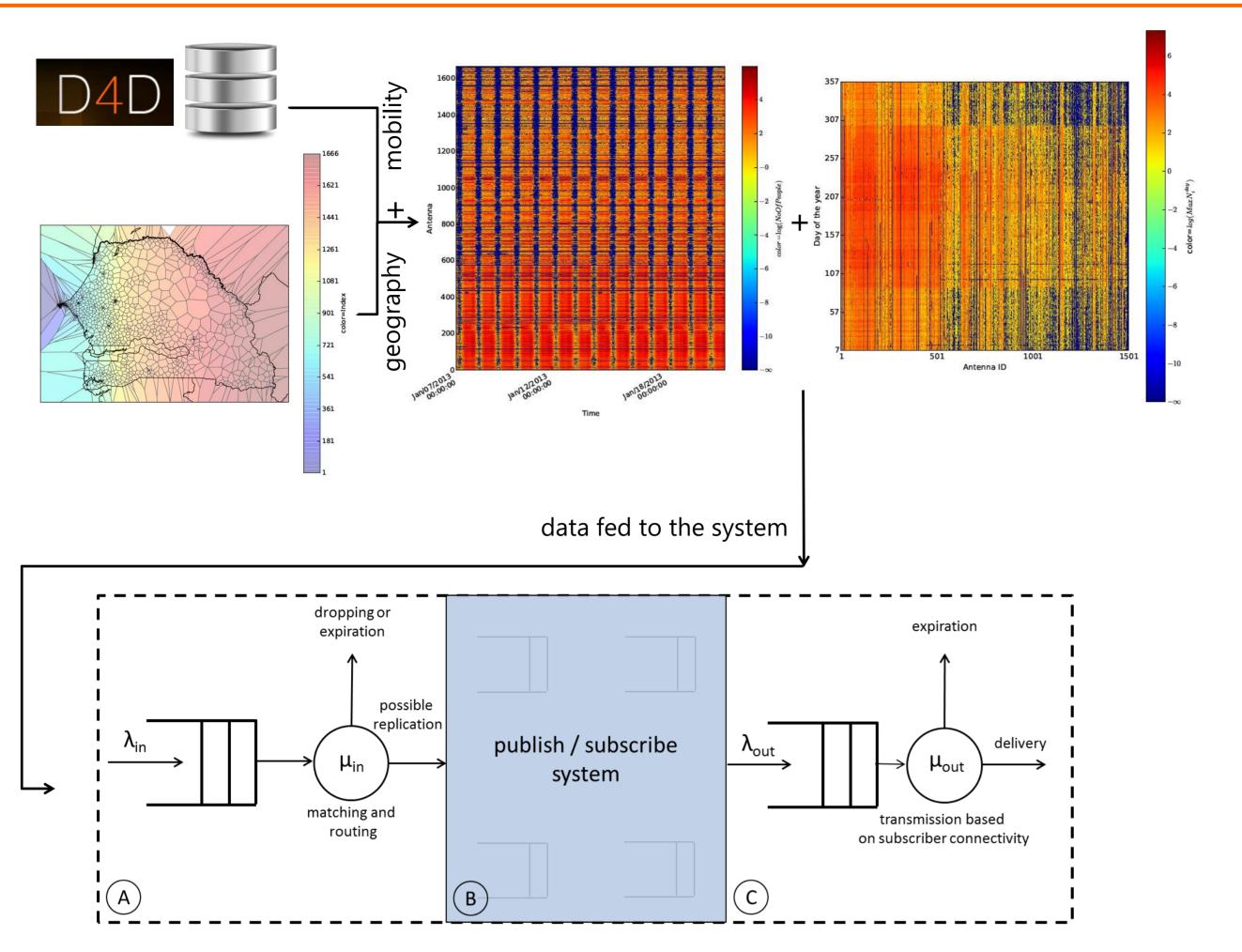
Towards Mobile Social Crowd-Sensing B for Transport Info. Management





Project Summary:

Transport in Senegal is chaotic and large, especially in main cities. Additionally, although most people have mobile phones, large part them still rely on SMS. Considering this, we propose the development of an application platform for large-scale transport information management relying on 'mobile social crowd-sensing'.

To support this platform, we model a large-scale mobile publish/subscribe system using queuing theory. We developed the MobileJINQS simulator with the realistic load for the analysis.

Possible use for

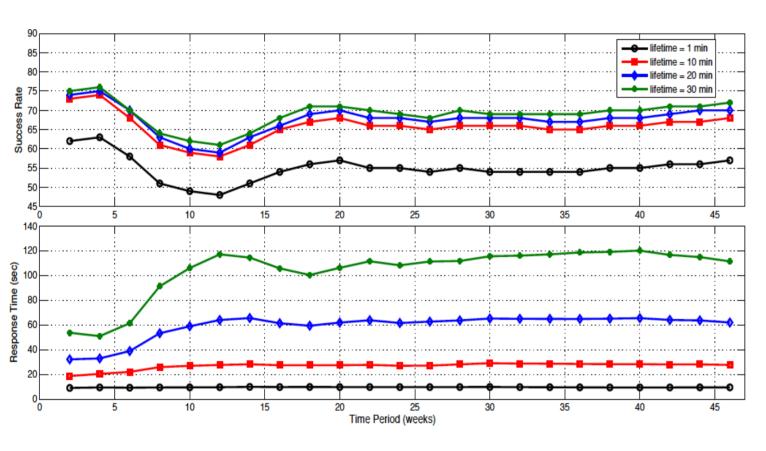


- Georgantas, Nikoloas, Sr. Res. Scientist (lead Author)
- Bouloukakis, Georgios, Phd. Student
- Pathak, Animesh, Res. Scientist

development:

The project provides telecom providers inputs to better tune the communication backbone, and application developers a platform for transportation application.

Issarny, Valerie, Res. Director
Agarwal, Rachit, Post Doc



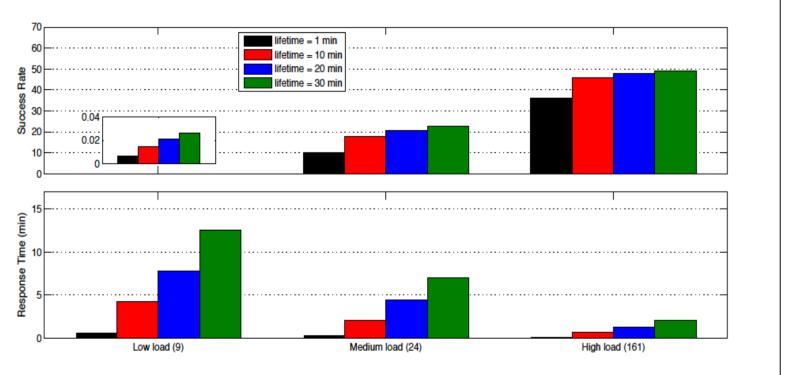
Main results:

High load observed in antennas near Dakar.

Varying incoming loads and service delays has a significant effect on response time.

Success rate and response time are directly proportional to Message lifetime with proportionality constant greater for response time. Response time is dependent on subscribers behavior.

Success rates and response times for network traffic from low load Antenna 9 to high load Antenna 161 with varying message lifetime periods



By properly setting event lifetime spans, system or application designers can best deal with the tradeoff between freshness of information and information delivery success rates. Still, both of these properties are highly dependent on the dynamic correlation of the event input flow and delivery flow processes, which are intrinsically decoupled.

Method:

•Let N_{i}^{t} be the number of people in an antenna i at a given time t over the period of the trace (50 weeks)

Mean end-to-end transaction success rates and response times

- Let λ_{in} be the input process at the input access point associated to the antenna i, then λ_{in} is a non-homogeneous Poisson process with rate $\lambda(t) = N_{i}^{t}/|t|$. Similary μ_{out} is a non-homogeneous Poisson process with rate $\mu(t) = N_{i}^{t}/|t|$ at the output access point associated to the antenna j.
- μ_{out} is equivalent to service time that follows an exponential distribution with mean equal to $1/\mu(t)$.

Х



Full paper is here: http://xsb.inria.fr/docs/d4d 2015.pdf



DataViz or video are here: http://xsb.inria.fr/d4d#visu alization

Data sources used for this project:

- D4D data set 1, communication between antennas
- D4D data set 2, high resolution movement routes
- D4D data set 3, low resolution movement routes
- D4D synthetic data set

Other data sets used in this project:

None

Main Tools used:

- XSB
- MobileJINQS
- Queueing Theory
- Python mpl_toolkit

Open Code available:

- Yes
- No